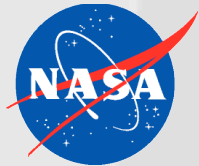


# Concurrent Design: Increased innovation, creativity, quality, and efficiency, through all project phases



Presented

by

**Dr. Knut I. Øxnevad**

Founder and CEO

SIMTANO™

at

the

**the "Undervannsoperasjoner 2008" Conference**

under

Section

**"Prosjekter som kommer"**

**StatoilHydro**



Haugesund, Norway

August 6-7, 2008

**SIMTANO™**  
BRINGING CONCURRENT DESIGN DOWN TO EARTH



Video: <http://www2.jpl.nasa.gov/videos/phoenix/phx20070924/phx20070924-480.mov>; Image: Courtesy StatoilHydro

## Systems: Larger and More Complex

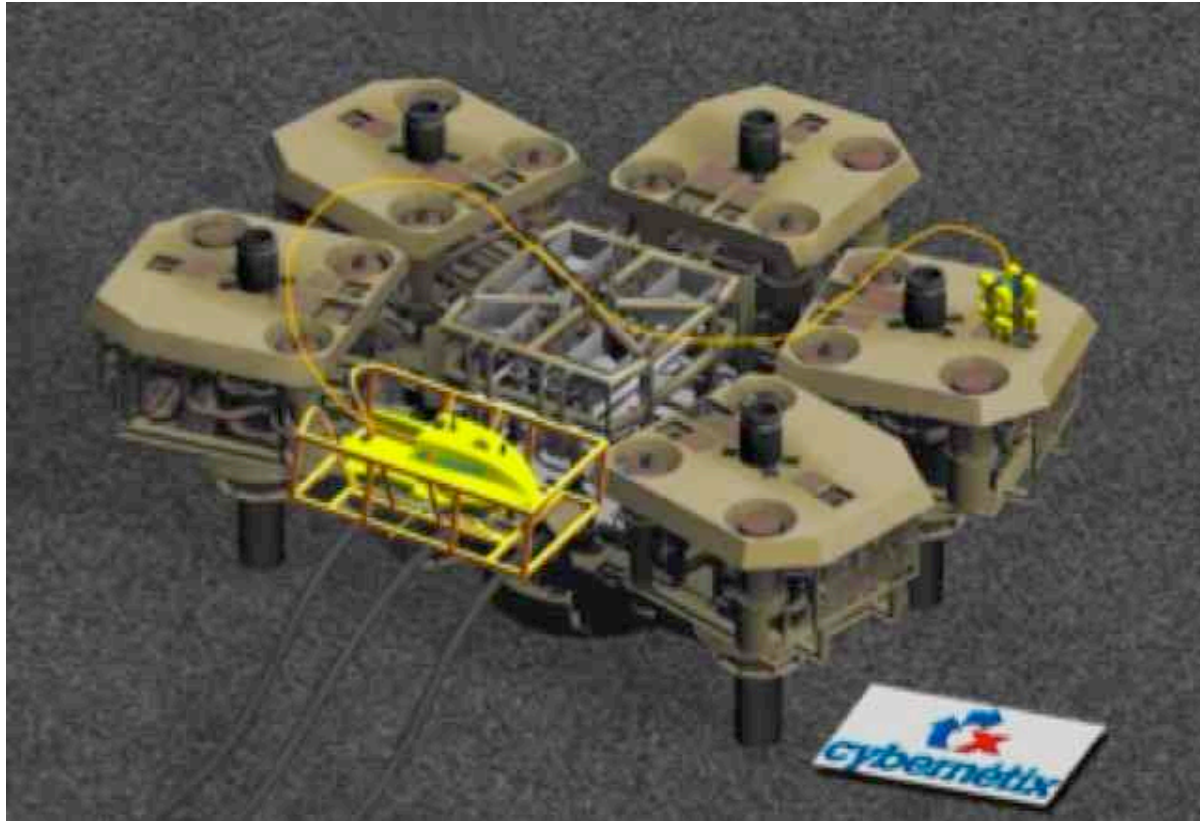
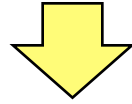


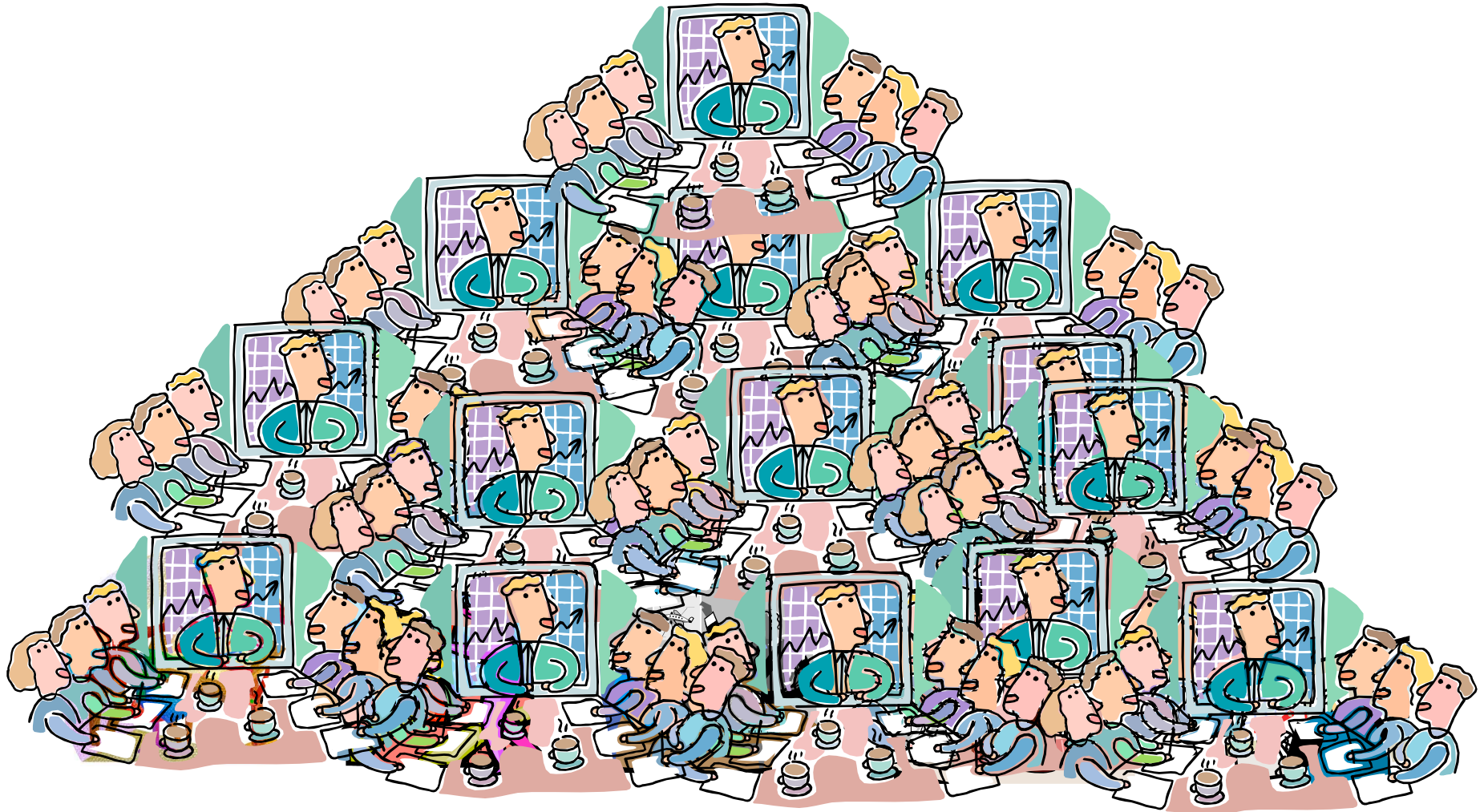
Image: [www.Cybernetix.fr](http://www.Cybernetix.fr)

# Work: More Specialised and More Interdisciplinary

- **CONFLICT** -



## **Solution A: Meetings, Meetings, and even more Meetings....????**





## Solution B: Working in Real-Time



Photo, Courtesy Ben Shaw, Courtesy JPL

# Concurrent Design

## What we want to achieve!

### **Quality and Innovation** (Improved)

- Better Reports, Plans, and Studies
- Less problems during implementation
- Better decisions from the early project phases
- New and Innovative solutions

### **Efficiency** (Improved)

- Less time spent on unproductive work

### **Utilization of Staff** (Improved)

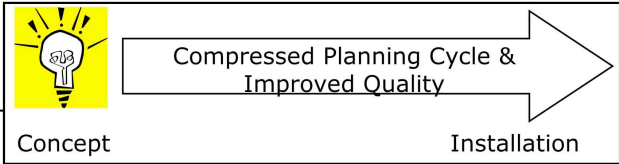
- Effective way of training new staff
- Better utilization of senior staff

### **Project Execution** (Improved)

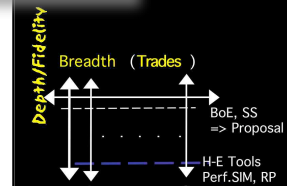
### **FUN Factor** (Improved)



## How!



A photograph of a control room or monitoring station. In the foreground, several people are seated at desks with multiple computer monitors. A large projection screen on the wall displays a 3D architectural rendering of a building complex, possibly a stadium or arena, with various colored sections. A person is standing near the projection screen, and another person is seated at a desk in the background. The room has a modern, professional appearance with a grid ceiling and a large window or glass partition in the background.



- EUSEC 2000

[illegible]

# Projects

## 1. Well Planning



- ! Gullfaks - RTD [Statoil] (Spring 2005)\*
- ! Kvitebjørn - RTD [Statoil](Spring 2007) (No Eval.)

## 2. DVM

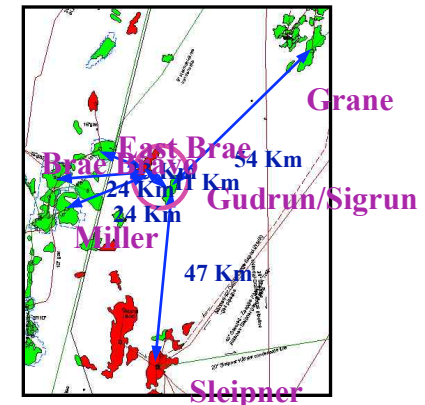
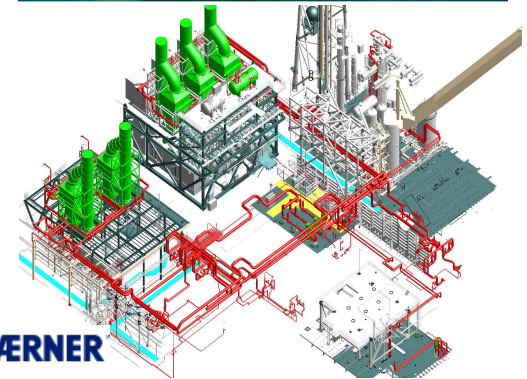


- ! Åsgard B, Top-side Modifications [Statoil - Aker Reinertsen] (Fall of 2005) **AKER REINERTSEN**
- ! Kvitebjørn, Top-side Modifications [Statoil - Aibel] (spring 2007) **aibel**
- ! Statfjord B, Snorre B PIG Lock Modification [Statoil - Aker Kvaerner Offshore Partners] (Spring 2007) **AKER KVÆRNER**

## 3. TP ANT



- ! Early Phase Field Development, Gudrun [Statoil] (Spring 2006, Spring 2007)\*
- ! Early Phase Field Development, Sygna [Statoil] (Fall 2006, Spring 2007) (No Eval.)



Images Courtesy StatoilHydro and Aker

# Mars Exploration 2010-2020

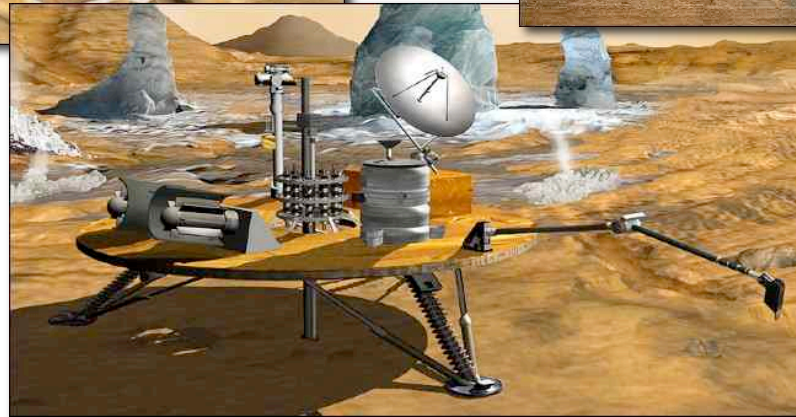
## Early Phase, Concept Development



Astrobiology  
Field Laboratory

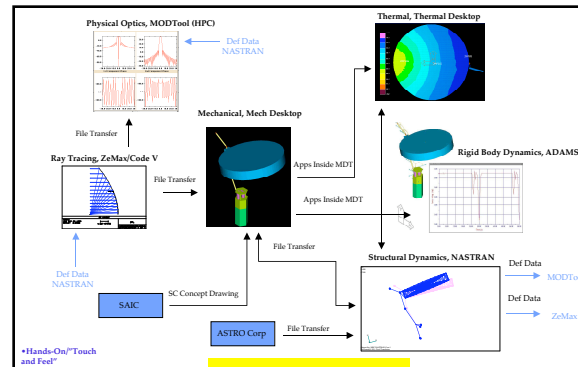


Sample Return



Deep Drill

# Foundation



**Process**

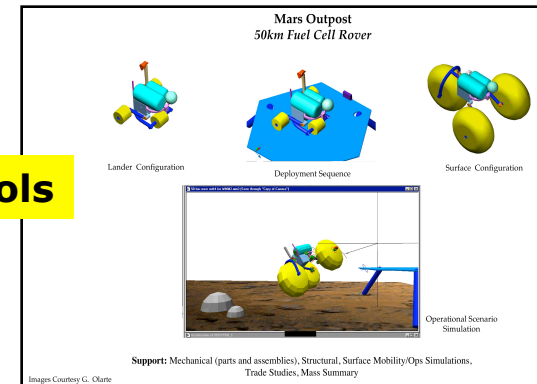
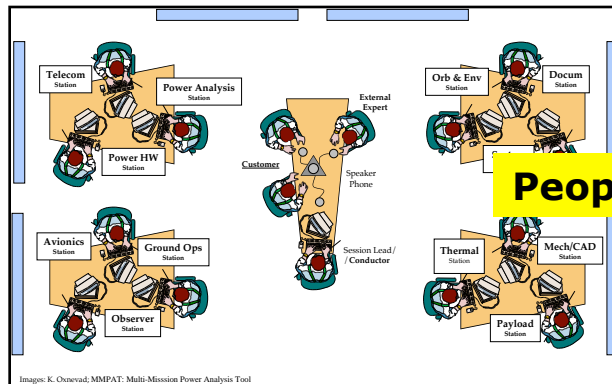
**Real-Time  
Concurrency**

**Analysis, Design, Sim.**

**People**

**Tools**

**PPT-Model**



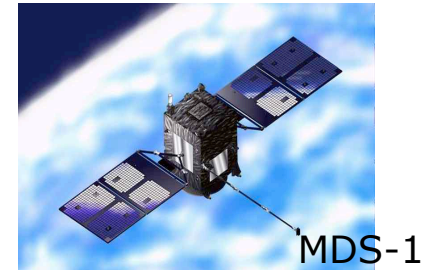
©SIMTANO™



# Concept to Implementation

Concept

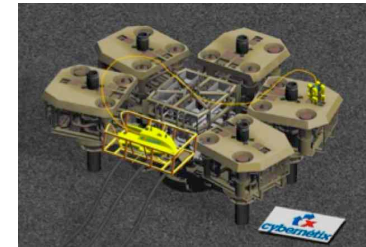
System



Compressed Planning Cycle &  
Improved Quality

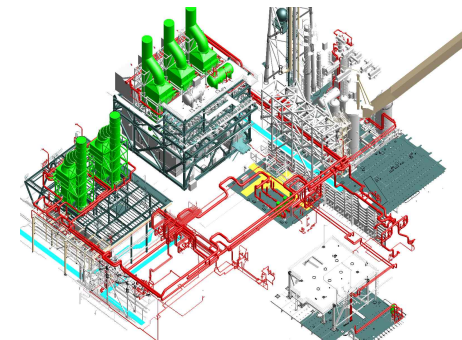
Concept

System



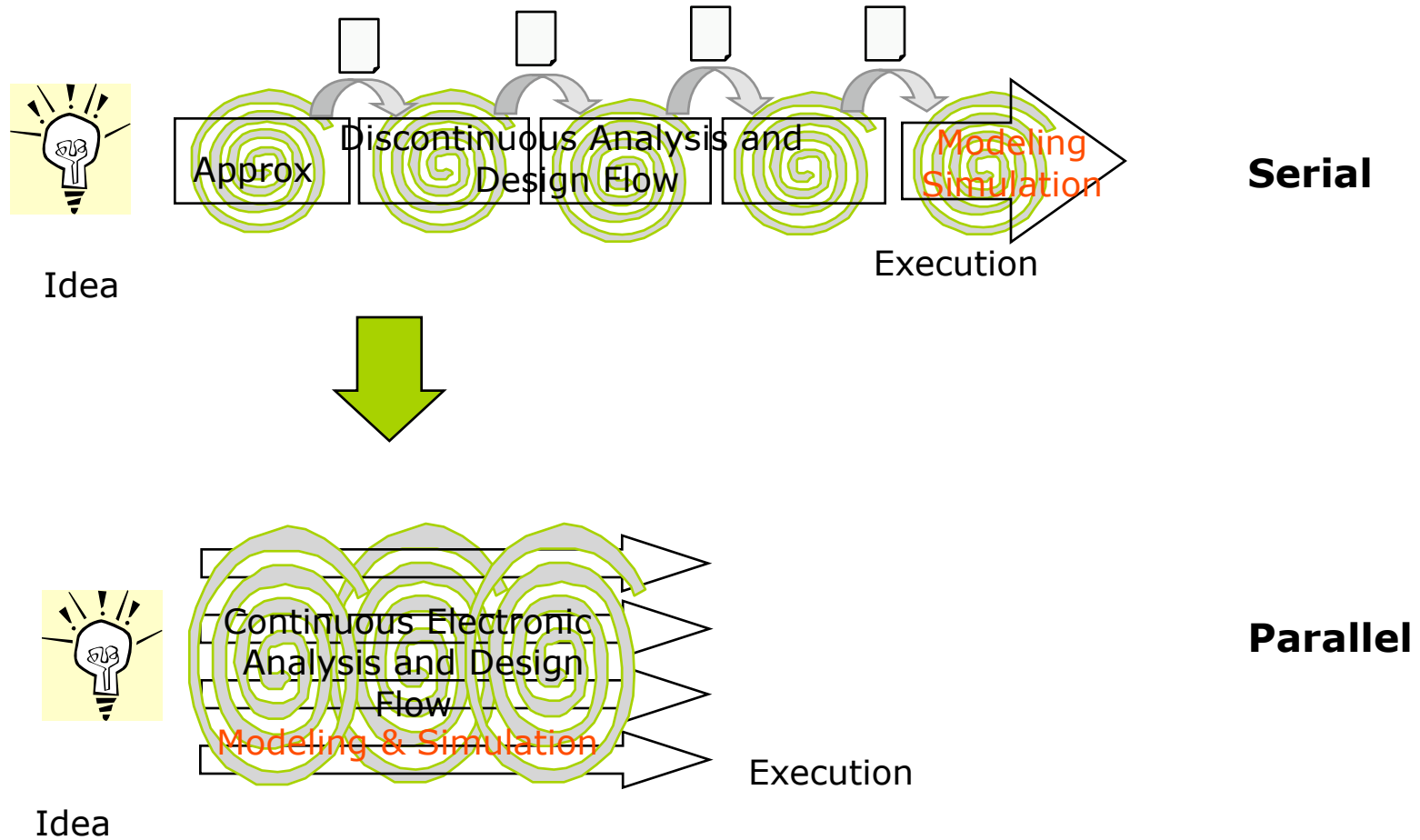
Scope of Work, M1

Installation



Images Courtesy StatoilHydro, Aker, JAXA

# Work Flow Improvement





# A Concurrent Design Work Arena



**Session: 3.5 hours**

## In Other Words...

Geologist

Geophysicist

Geochemist

Res.Eng

Drilling

Facilities

Economy

Customer



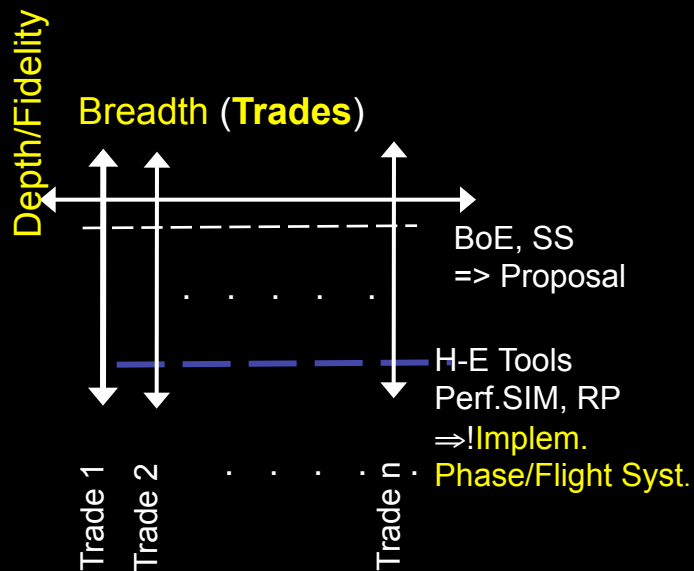
Facilitator/ Conductor

# Session Plan

Work Process A										
<b>R</b> : Responsible <b>P</b> : Participant					<b>d</b> : Prelim. Freeze & Hand-Over <b>D</b> : Freeze & Hand-Over <b>-</b> : Deliverable worked in session					
Disciplines					Status	Sessions				
Discipline 1 Discipline 2 Discipline 3 Discipline 4 Discipline 5 Discipline 6 Discipline 7 Discipline 8 Discipline 9						Session Objective Session Objective Session Objective Session Objective Session Objective Session Objective Session Objective Session Objective				
						0	1	2	3	4
<b>Delivery 1</b>						d				D
Subdelivery 1						d				D
<b>Delivery 2</b>						d		D		
Subdelivery 1						d		D		
Subdelivery 2						d		D		
Subdelivery 3						d		D		
Subdelivery 4						d		D		
<b>Delivery 3</b>						d		D		
Subdelivery 1						d		D		
Subdelivery 2						d		D		
Subdelivery 3						d		D		
Subdelivery 4						d		D		
Subdelivery 5						d		D		
<b>Delivery 4</b>						d		D		
Subdelivery 1						d		D		
<b>Delivery 5</b>						d				
Subdelivery 1						d				
<b>Delivery 6</b>						d		D		
Subdelivery 1						d		D		
<b>Delivery 7</b>						d		D		

# "The Eight Principles of Concurrent Design"

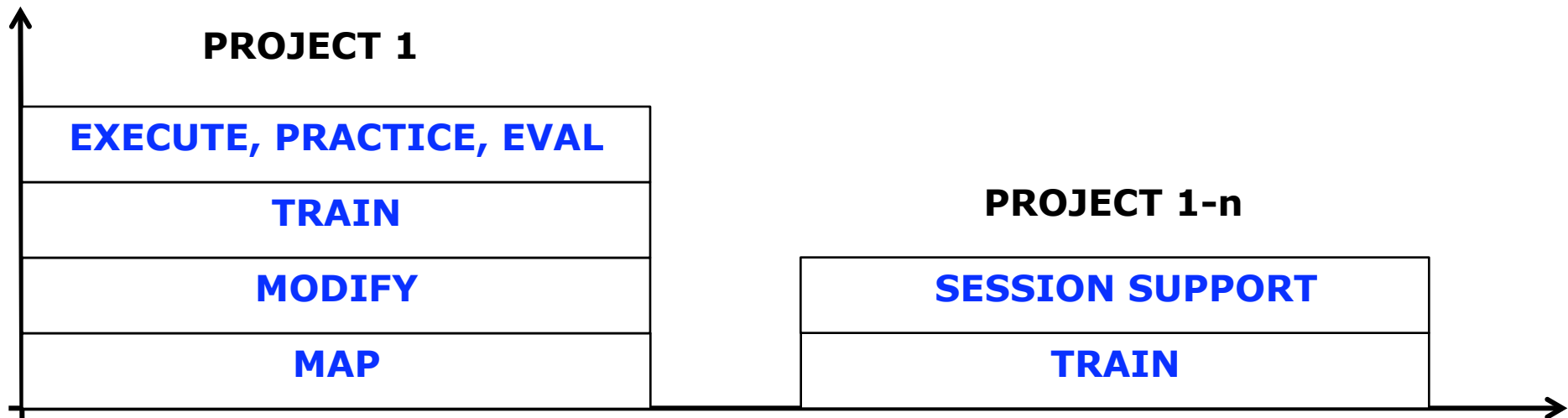
Pioneer/Visionary/  
One-Step at the Time



- (1)! Analysis and design activities are performed by a **MULTI-DISCIPLINARY** design team
- (2) Design team members work together in **CONCURRENT SESSIONS**
- (3) "**Customers**" and team members participate in the concurrent sessions
- (4) Analyses and design activities take place in a **CONCURRENT, AND NEAR REAL-TIME** fashion
- (5) **INTER-LINKED HIGH-END COMPUTER TOOLS** are utilized in the concurrent sessions by the team members
- (6) These high-end computer tools are used **FROM THE EARLY PARTS OF THE DESIGN CYCLE**
- (7) **COMMON** geometrical **DATA** (CAD) is **SHARED** electronically **BETWEEN** the **TOOLS**
- (8) CAD, structural, thermal, and optics data can be **IMPORTED** and **EXPORTED** to and from the design team.

EUSEC 2000

# Implementation Schedule



**1.! Map** and define Problem Areas, Objectives, Products to be generated, success criteria, and participating disciplines **(3 weeks)**

**2.! Modify Course:** Set up List of Suggested Improvements, Develop Session Plan, Management Review **(2 weeks)**

**3.! Train** team members and facilitator/conductor, and project managers **(1 week)**

**4.! Specify, Set up, and test** defined **work arena**, install analysis and design tools, video conference, etc. Define, document, and test interfaces between tools **(3-6 months)**

**5.! Execute** Initial Project, **Practice, and Evaluate** **(12 weeks and up)**

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Dr. Knut I. Oxnevad, Founder and CEO

Oxnevad is the founder and CEO of SIMTANO™, Inc, formerly Concurrent Design Laboratories (CDL). SIMTANO™ uses "The Eight Principles of Concurrent Design" and the "People, Process, and Tools – Model™ to improve the work-processes for its corporate clients. These methodologies were developed over the last 12 years through Oxnevad's research and implemented and tested at the Jet Propulsion Laboratory – California Institute of Technology.

Oxnevad worked there from 1996 to 2005. During his tenure at JPL, he set up and led state-of-the-art concurrent design teams – Next generation Project Development Teams - the NPDT's both at JPL and other NASA centers. These teams performed advanced studies of space payloads, satellites, and surface/subsurface systems. One of his design teams developed rover and lander missions beyond 2010 for Mars, the Moon and other celestial bodies.

Oxnevad received his Ph.D. from Old Dominion University, Norfolk, VA in 1996, where he proposed a new design approach for spacecraft." In 2000, he defined and published "The Eight Principles of Concurrent Design," enabling radical changes in current design process approaches. He is a graduate of International Space University, chaired the New Design Paradigms Workshops, and ran the Design Process Improvement (DPI) Project within the NASA Engineering Training (NET) office. He has published 10 papers and given more than 30 talks at institutions and conferences in the USA, Europe, and Japan on the topics of concurrent design and design process improvements. He has received international awards for his work, and consults through SIMTANO™ national and international institutions on design/work process improvements.



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